## Four-Year Study Plan of Computer Science and Technology Programme (2024 cohort)

Rev 20240724

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Course Code	Course Title	Year One		Year Two		Year Three		Year Four		
Course Cour		Sem 1	Sem 2	Sem 1	Sem 2	Sem 1	Sem 2	Sem 1	Sem 2	
I. Major Required Courses (54 Units)										
COMP1023	Foundations of C Programming	3								
MATH1003	Linear Algebra	3								
MATH1123	Calculus for Science and Engineering	3								
COMP1033	Systems and Web Development Workshop		3							
COMP2013	Object-Oriented Programming		3							
MATH2003	Discrete Structures		3							
COMP1003	Computer Organisation			3						
COMP2003	Data Structures and Algorithms			3						
COMP3013	Database Management Systems			3						
COMP2073	Data Programming Workshop				3					
COMP3003	Data Communications and Networking				3					
	S									
COMP3023	Design and Analysis of Algorithms				3					
COMP3033	Operating Systems				3	_				
COMP3173	Compiler Construction					3				
DS4023	Machine Learning					3				
COMP3063	Software Engineering						3			
COMP3253	Advanced Software Development Workshop						3			
COMP4004	Final Year Project I (COMP)							3		
II. Major Elective Courses (21 Units)										
ME01 ME02 ME03	ME04 ME05 ME06 ME07					6	6	6	3 <sup>③</sup>	
III. University Core	e Courses (37 Units)									
UCLC1003	University Chinese	3		1			1	1		
UCLC1013	English for Academic Purposes I	3								
UCLC1023	English for Academic Purposes II		3							
UCLC1033	English for Academic Purposes III				3					
CHI1103	Introduction to Modern Social Theories					3				
CHI1203	Morality and Foundations of Law			3						
CHI1063	Chinese Culture and Modern China				3					
CHI1073	Contemporary Chinese Society and Thought I		3							
CHI1253	Contemporary Chinese Society and Thought II		3							
CHI1193	Contemporary World and China <sup>①</sup>				2					
MT1003	Military Training	2								
WPEX1013	Emotional Intelligence		1							
WPEX2013	Experiential Arts <sup>2</sup>				1					
WPEX2023/	Voluntary Service <sup>®</sup> , or Environmental Awareness <sup>®</sup>			1						
WPEX2033		_								
UCHL1XX3	Healthy Lifestyle <sup>®</sup>	1	1	<u> </u>	1					
	tion Courses (18 Units)	ſ	ı	1	ı	ı	ſ	ſ		
Level 1	History and Civilization <sup>2</sup>			3						
Foundational	Quantitative Reasoning <sup>®</sup>	3								
Courses	Values and the Meaning of Life <sup>®</sup>		3							
Level 2				Ī						
Interdisciplinary	Culture, Creativity and Innovation <sup>®</sup> , or Science,					3 <sup>⑤</sup>	3 <sup>⑤</sup>			
Thematic Courses	Technology and Society <sup>®</sup> , or Sustainable Communities <sup>®</sup>					3				
Level 3	Service-Learning Course <sup>©</sup> , or Service Leadership									
GE Capstone	Education Course <sup>®</sup> , or Experiential Learning Course <sup>®</sup> , or								3	
Courses									,	
interdisciplinary independent Study										
V. Free Elective Courses (18 Units)				_			_	_		
FE01 FE02 FE03 FE		ļ		3		3	3	6	3	
	Total Units: 148	21	23	19	22	21	18	15	9	
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① This 2-unit course requires student to attend at least 10 lectures within his/her first two years of study.

This denotes a course category in which a list of courses may be developed for students' selection. Students are expected to refer to the Online Course Selection System for courses available under each category.

<sup>&</sup>lt;sup>3</sup> Students who continue with the final year project in the second semester of Year 4 should register COMP4005 Final Year Project II (COMP) as a major elective during the Online Course Selection (or Course Add/Drop) period.

<sup>&</sup>lt;sup>(4)</sup> Students are required to take GFVM1033 Ethics in An Era of Artificial Intelligence and Robotics or GFVM1043 Ethics in Daily Life and Life Sciences under this category.

<sup>&</sup>lt;sup>(5)</sup> Students are not allowed to take GTSC2093 IT for Success in Everyday Life and Work under this category.

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Course Code	Course Title	Units
AI3043	Bayesian Networks	3
AI3073	Introduction to Bioinformatics	3
AI3133	Natural Language Processing	3
AI3153	Human-Computer Interaction	3
AI4023	Deep Reinforcement Learning	3
BIOL2003	General Biology	3
COMP3073	Introduction to Robotics	3
COMP3083	Numerical Computation	3
COMP3123	Software Testing	3
COMP3183	Financial Computing	3
COMP3193	Cloud Computing	3
COMP3213	Internet of Things	3
COMP3223	Mobile Computing	3
COMP4003	Theory of Computation	3
COMP4005	Final Year Project II (COMP)	3
COMP4023	Computer and Network Security	3
COMP4033	Computer Graphics	3
COMP4043	Data Mining and Knowledge Discovery	3
COMP4073	Distributed Computing Systems	3
COMP4083	E-technology Architectures, Tools and Applications	3
COMP4093	Internet and the World Wide Web	3
COMP4133	System Analysis and Design	3
COMP4143	Introduction to Web Intelligence	3
COMP4153	Quantum Finance and Intelligent Financial Trading Systems	3
COMP4163	Neural Networks and Deep Learning	3
COMP4173	Digital Image Processing	3
COMP4213	Wireless Communication and Mobile Computing	3
COMP4223	Deep Learning for Computer Vision	3
COMP4233	Functional Programming	3
COMP4243	Mathematical and Computing Methods	3
COMP4253	AI-Generated Content	3
COMP4263	3D Computer Vision	3
DS4033	Text Mining and Analytics	3
DS4073	Introduction to Data Visualisation	3
DS4083	Big Data Analytics	3
DS4093	Introduction to Recommender System	3
MATH1163	Advanced Calculus	3
PHYS2003	Principles of Physics	3
STAT3073	Statistical Computing	3

<sup>\*</sup> Students who continue with the final year project in the second semester of Year 4 should register COMP4005 Final Year Project II (COMP) as a major elective during the Online Course Selection (or Course Add/Drop) period.